



Challenge 4 : CHAMPAGNE FAIRS

The success of the Champagne fairs results from their geographical location, the enlightened management of the Counts of Champagne and the particularly strong security, guaranteed by the Counts themselves, which benefits the merchants. In Troyes, two fairs are organized each year: one in the winter and the other in the summer. Once again, the merchants of Troyes are counting on you to trade and make their city prosper!



SETUP



PLAYING THE GAME

SPECIAL RULES:

- 1 The 6 yellow towers begin this challenge already built; during setup, draw around the silhouettes of each of them. Therefore, attacks from the black die can never make you cross out a yellow die. However, constructing Fortresses remains useful to protect the buildings of the 2 other colors.
- 2 When you construct a Great Hall with a yellow die, you may improve the immediate bonus you gain by including the black die, which for this purpose is considered to be the color of the plaza it has just destroyed. The maximum possible number of dice available for this bonus therefore increases from 3 to 4.
- 3 During Phase 1 (Roll the Dice) of each half day, roll the transparent dice as usual. Set the value of the black die to match the highest valued transparent die, instead of rolling it.



- 4 At the end of the game, gain 1 VP per denier instead of 1 VP per pair of deniers.



Important note: when all the 60 citizens have been circled, it is impossible to gain new ones.

Scores to beat (First game/Best score)

Alain : 83/97 ♦ Xavier : 84/95 ♦ Sébastien : 71/90

