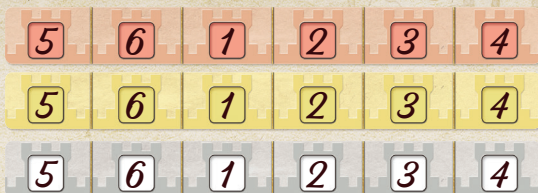


Challenge 2 : CIVIL WAR

The last royal whims have brought France to the brink of a precipice. An exhausting policy of severe taxation caused a popular revolt. And so, the citizens of Troyes have deserted the streets and taken up arms. Those who remain take refuge in churches and monasteries to pray and call for the Peace of God.



SETUP



PLAYING THE GAME

SPECIAL RULES:

- 1** Before you start, circle an additional 3 resources on your knowledge track (and gain the white citizen linked to the 6th knowledge as normal).



- 2** In phase 4 (End of a half day) of each turn, if the black die sits on a white plaza, don't flip it on its opposite side.

During Phase 1 (Roll the Dice) of each half day, roll all dice as normal:

	Die 1	Die 2	Die 3	Black die
Morning	?	?	?	?
Afternoon	?	?	?	?

Scores to beat (First game/Best score)

Alain : 53/61 ♦ Xavier : 54/58 ♦ Sébastien : 57/57